Name: Candace Collins

Grade Level/Subject: 4th Grade

Topic: Memory Match Vocabulary

Standard 4:1.b: Identify and compare angles equal to, less than, or greater than 90 degrees.

Objective: Students will be able to recognize and appropriately use the math vocabulary associated with the lessons covered.

Introduction: I will review the vocabulary words with the students using either their foldables or flip charts. I will ask them questions about the words and have them answer with the correct vocabulary word.

Instructional process: I will explain to the class that we are now going to review our vocabulary words by playing a game called Memory Match Vocab. I will model for the students how it works. You have a set of index cards with vocabulary words on them. You number the cards anyway you want. I numbered mine starting with 19 so that it was harder for them. You also have a set of index cards with the definitions of each word. Mix them up and then assign them each a letter beginning with A. You put the number cards at the top of a sentence strip holder face down with the number showing and the letter cards at the bottom face down with the letter showing. Each student picks a number card and a letter card. The student must then see if the word matches the definition. If it doesn't then they put each card back in the same spot face down. If the cards match, then the student keeps the card and the whole class must give an example of the word on their wipe off board.

Closure: I will allow the students to play the Memory Match game. Each student will pick and number card and an alphabet card and see if they match. If they match, then the class will have to demonstrate what the word means by using the wipe off board. Example: If they match up acute angle with the correct definition, then they then have to draw an acute angle. We continue play until all cards are match correctly. Person with the most cards wins!

Assessment: I will assess the students as they play the game by seeing if they can recognize and match the correct word and definition when found.

Modifications/Accommodations: ELL/IEP: Allow students to use their flip charts or vocabulary helpers.
Reflection: The students love this game. They love that they not only have to know the definitions, they must also have a good memory to remember where the cards are. We also play this game to practice multiplication facts. We put the problem on the top cards and the answers on the bottom cards.